

Wired Up! (Circus Stories) Hear an animated reading of The Man Who Walked Between The Towers, the children's adaptation of the exciting story of Phillipe Petit's death-defying tight-wire walk between the Twin Towers, or Mirette on the High Wire, featuring a young girl who helps a master wire-walker rediscover his courage as she finds her own. After the reading, there will be a hands-on exploration of the mechanics of a real tight-wire and everyone will get to take their own walk across right in the library! (Both books are Caldecott Medal recipients.)

The story and activity last approximately 60 minutes and are appropriate and engaging for all ages. Can be presented during traditional school hours for PreK children or during after-school and/or evening or weekend hours for older school-age children and/or as a family activity. Tightwire is 10' long/18" high.

Circus of Crayons (Circus Stories)

What happens when Harold brings his purple crayon to the circus? Come find out at this sweet reading of *Harold's Circus* followed by a hands-on connect-the-dots drawing activity. Every participant goes home with their own purple crayon.





The story and STEAM activity last approximately 30-45 minutes. Circus skills can be added to lengthen the time or enrich the content. Appropriate for anyone who can hold a crayon!





CIRCUS STORIES SERIES: *ENDLESS POSSIBILITIES!*

Circus Moves has a large circus-themed children's library including familiar classics and the rare and unusual. All readings are followed by an evidence-based experiential activity. An index of our reading list can be sent upon request.

Family Balance Have fun together as a family exploring the dynamics of balance! Tiptoe on a tightwire, get up on a giant globe, and even balance on each other!

This workshop can be anywhere from 60-90 minutes. Appropriate for ages 5 & up! Children under 7 must have a designated adult companion.

Family Circus Everyone is invited to this taste-test of circus skills! We have hula hoops, and juggling balls, spinning plates, and stilts real tall. Acrobatics you can do, and a circus tight wire too! Circus is for every-body! (Activities are appropriate and adaptable for any skill level.)

60- 90 minutes. Open to ages 5 & up; children under 7 must have a designated adult companion. Can be adapted for preK groups.

Make-A-Juggler Come make a set of juggling balls from "stuff around the house" and learn how to use them!

Option 1: A set time for making, followed by a set time for learning to juggle. Option 2: (Requires library staff or volunteer assistance) Table is set up for making and a coach or two are on hand teaching juggling as the participants are ready.





Materials are latex balloons, and either beans, rice, or birdseed, provided by Circus Moves. Appropriate for older children, teens, and adults.



Flash Mob Circus

A fast-paced circus skills workshop for that runs a mixed age group of up to 50 participants through a series of circus skills from warm-up, to pyramids, to juggling and spinning plates, to the tightwire and the great circus globe! Appropriate for ages 5 & up. Parents can play too! Appropriate for larger groups in larger spaces.

Approximately 60 minutes.

ALTERNATIVES TO STRUCTURED WORKSHOPS

UNLIMITED PARTICIPANTS: Circus Zone

We set up an exciting space for participants to try a variety of circus skills throughout the designated time at their whim. No structure, all exploration!

Can last any amount of time, for all ages. Requires more than one coach.

LIMITED PARTICIPANTS: Make-A-Circus

Two to three hours, a bunch of kids, a mini show at the end. This needs to have a registration system so that we can monitor the number and age of kids participating. Can be ages 5-7 and/or ages 8 & up.



ADDITIONAL OPTIONS for TEENS & ADULTS

Teen or Adult workshop: Life aka "Adulting"

Life aka "Adulting" is about taking risks, juggling priorities, being flexible, maintaining balance, and persevering against the odds — and so is the circus. In this workshop we'll use circus skills as a means to break through the barriers of our natural fear of failure. You'll try things you've never done before, laugh in the face of the dreaded "f" word (fear/failure), and walk out with a better sense of exactly how powerful you are. Everything is possible!

- Teen workshop delivers circus skills as a metaphor for learning life skills including healthy risk-taking, planning, leadership and role acquisition, cooperation, etc.
- Adult team-building activities promote similar principles as in the teen workshop, but with themes related to adult experience.

Circus Moves is committed to providing inclusive programs serving all individuals regardless of ability.

